

High Accuracy Time Synchronization over SpaceWire Networks - an update

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- ▼ **Concept (repeat)**
 - Time synchronization
 - Time message
 - RMAP & PnP
- ▼ **Draft standard (new)**
 - Concept
 - Services
 - Formats
- ▼ **Time synchronization (update)**
 - (Lack of) accuracy
 - Improvements

Concept

- ▼ **Initiator:** **Distributes time to targets**
- ▼ **Target:** **Receives time from an initiator**
- ▼ **Time message:**
 - Carries time value
 - CCSDS Time Code Formats (any could be supported)
 - CCSDS Unsegmented Code (CUC) (baseline)
 - All ranges and precisions allowed (defined by P-Field)
 - Carried in RMAP commands (PnP or unique PID considered)
- ▼ **Time synchronization:**
 - Qualifies time value
 - Carried in Time-Codes (or Distributed Interrupt)
 - Time-Codes are pre-qualified by the Time message

Time message – CCSDS Time Code

- ▼ **CCSDS Recommendation for Time Code Formats, CCSDS 301.0-B-4**

- **Preamble Field (P-Field)**

- ▼ **Bit 0: Extension flag**

- ▼ **Bit 1-3: Time code identification**

- ▼ **Bit 4-7: Detail bits for information on the code**

- ▼ **Note that the P-Field can be extended by an octet, bit 0 always being the Extension flag for the next octet.**

- **Time Field (T-Field)**

- ▼ **One or more octets**

Time synchronization – SpW Time-Code



- ▼ **Qualify each Time-Code:**
 - Specify what Time-Code value is used as trigger
 - Also allows Distributed Interrupts
- ▼ **Use Time-Codes “as is”**
 - no jitter mitigation required

- ▼ **Defined RMAP address space:**
 - **Message**
 - ▼ **CUC P-Field and T-Field**
 - ▼ **Time-Code qualifier**
 - **Settings (informative)**
 - ▼ **Time-Code rate, e.g. 10 ms**
 - ▼ **E.g. CCSDS Time Code format**
 - **Status (informative)**
 - ▼ **E.g. in lock, freewheeling**
 - ▼ **E.g. local range and precision**
 - ▼ **E.g. system frequency, stability**

Draft standard: CCSDS Time Codes

- ▼ **The Time Distribution Protocol provides the capability to transfer CCSDS Time Codes between onboard users of a SpaceWire network.**
- ▼ **The CCSDS Time Codes may be of variable length or fixed size at the discretion of the user and may be submitted for transmission at variable time intervals, providing a communication service.**

Draft standard: Synchronization

- ▼ **The Time Distribution Protocol provides the capability to synchronize nodes in a SpaceWire network by using SpaceWire time control codes (Time-Codes), providing a timing service.**
- ▼ **Note: (Time-Code) could also be interpreted as the Distributed Interrupts currently being defined for ECSS-E-ST-50-12C Rev.1.**

Draft standard: Initiator and target

- ▼ **An Initiator is a SpaceWire node distributing CCSDS Time Codes and SpaceWire time-control codes (Time-Code). It is also an RMAP initiator, capable of transmitting RMAP commands and receiving RMAP replies. There is only one active initiator in a SpaceWire network during a mission phase.**
- ▼ **A Target is a SpaceWire node receiving CCSDS Time Codes and SpaceWire time-control codes (Time-Codes). A target is also an RMAP target, capable of receiving RMAP commands and transmitting RMAP replies. There can be one or more targets in a SpaceWire network.**

Draft standard: Time-stamping and latency

- ▼ **The protocol provides means for time-stamping of incoming and outgoing SpaceWire time-control codes (Time-Code) in the Target, make this information accessible to an Initiator by means of RMAP accesses.**
- ▼ **(Time-Code) should be interpreted as the Distributed Interrupts currently being defined for ECSS-E-ST-50-12C Rev.1.**
- ▼ **The protocol provides means for transferring latency correction information from an Initiator to a Target by means of RMAP accesses.**

Draft standard: Services

- ▼ **Configuration**
- ▼ **Status**
- ▼ **Command (CCSDS Time Code)**
- ▼ **Datation**
- ▼ **Timing (Initialisation/Synchronization)**
- ▼ **Time-Stamp {of SpaceWire time-control codes (Time-Codes)}.**
- ▼ **Latency**

Draft standard: formats (1 of 3)



▼ Configuration field

- 128-bit composite field
- Not defined at this stage

▼ Status field

- 128-bit composite field
- Not defined at this stage

Draft standard: formats (2 of 3)

▼ Command field

- **Control field - 8-bit**
 - **New field**
 - **Initialise field (initialize / synchronize)**
- **SpaceWire Time-Code field - 8-bit**
- **CCSDS Time Code fields**
 - **CCSDS Unsegmented Time Code (CUC) – mandatory**
 - **CCSDS Calendar Segmented Time Code (CCS) – optional**
 - **CCSDS Day Segmented Time Code (CDS) – optional**

▼ Datation field

- **CCSDS Time Code fields**
 - **CCSDS Unsegmented Time Code (CUC) – mandatory**
 - **CCSDS Calendar Segmented Time Code (CCS) – optional**
 - **CCSDS Day Segmented Time Code (CDS) – optional**

Draft standard: formats (3 of 3)

▼ Time-Stamp field

- **SpaceWire Time-Code field - 8-bit**
- **CCSDS Time Code fields - received**
 - **CCSDS Unsegmented Time Code (CUC) – mandatory**
 - **CCSDS Calendar Segmented Time Code (CCS) – optional**
 - **CCSDS Day Segmented Time Code (CDS) – optional**
- **CCSDS Time Code fields - transmitted**
 - **CCSDS Unsegmented Time Code (CUC) – mandatory**
 - **CCSDS Calendar Segmented Time Code (CCS) – optional**
 - **CCSDS Day Segmented Time Code (CDS) – optional**

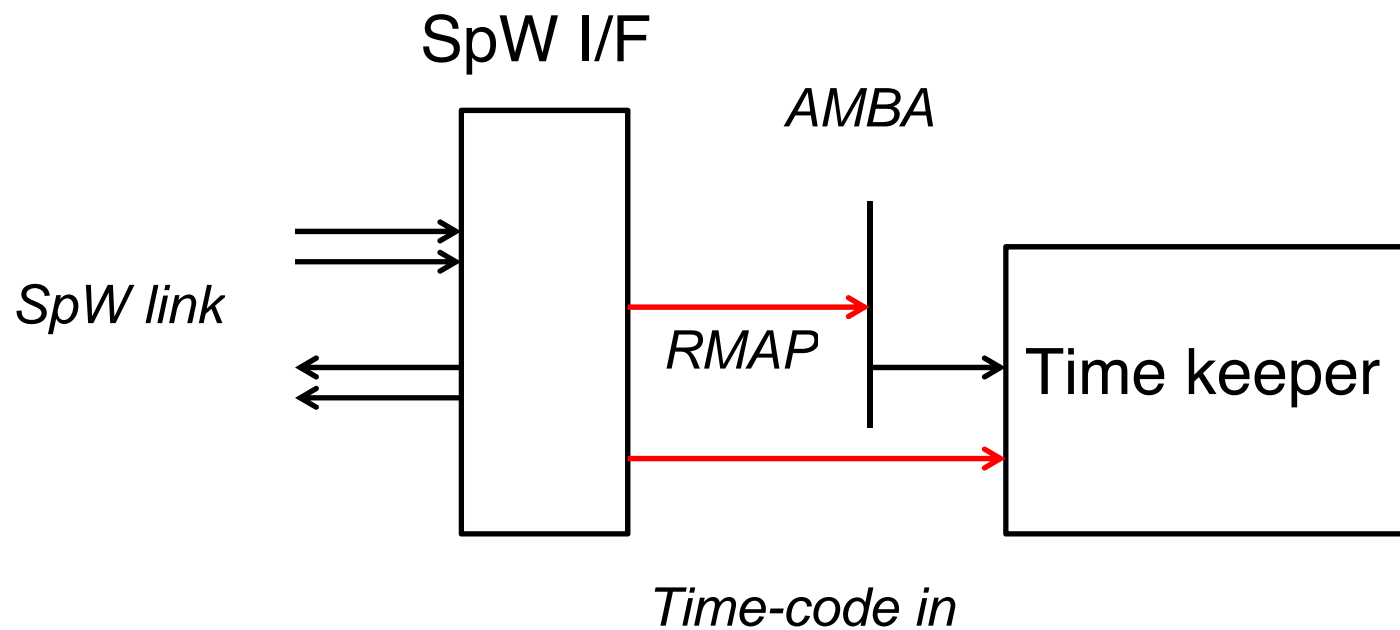
▼ Latency field

- **CCSDS Time Code fields**
 - **CCSDS Unsegmented Time Code (CUC) – mandatory**
 - **CCSDS Calendar Segmented Time Code (CCS) – optional**
 - **CCSDS Day Segmented Time Code (CDS) – optional**

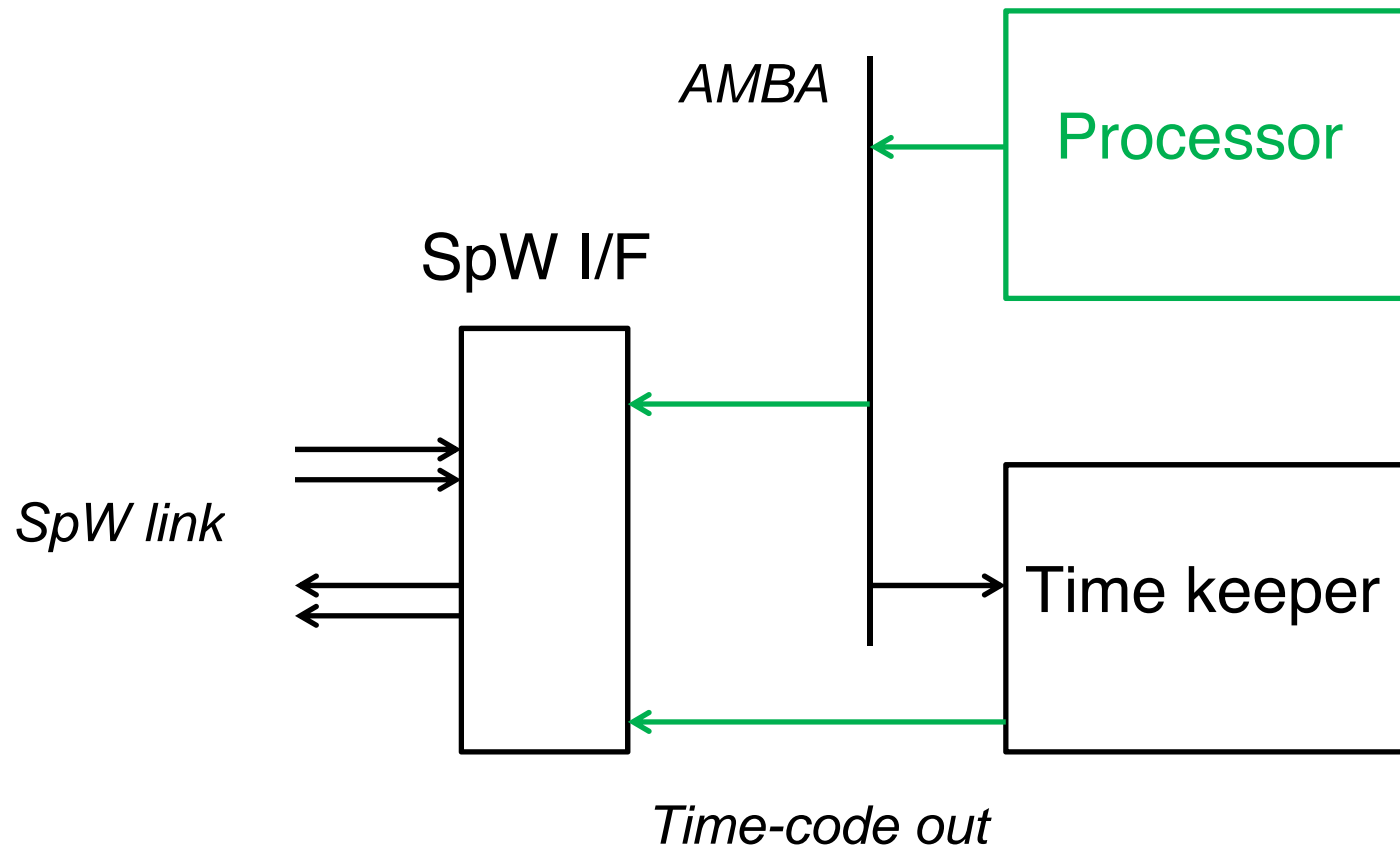
Draft standard: addressing

- ▼ **0x00 – 0x0F** **Configuration field**
- ▼ **0x10 – 0x1F** **Status field**
- ▼ **0x20 – 0x3F** **Command field**
 - **0x20** **Control field - 8-bit**
 - **0x21** **SpaceWire Time-Code field - 8-bit**
 - **0x22-0x3F** **CCSDS Time Code fields**
- ▼ **0x40 – 0x5F** **Datation field**
 - **0x40-0x41** **{unused}**
 - **0x42-0x5F** **CCSDS Time Code fields**
- ▼ **0x60 – 0x9F** **Time-Stamp field**
 - **0x60** **{unused}**
 - **0x61** **SpaceWire Time-Code field - 8-bit**
 - **0x62-0x7F** **CCSDS Time Code fields – received**
 - **0x80-0x81** **{unused}**
 - **0x82-0x9F** **CCSDS Time Code fields - transmitted**
- ▼ **0xA0 – 0xBF** **Latency field**
 - **0xA0-0xA1** **{unused}**
 - **0xA2-0xBF** **CCSDS Time Code fields**

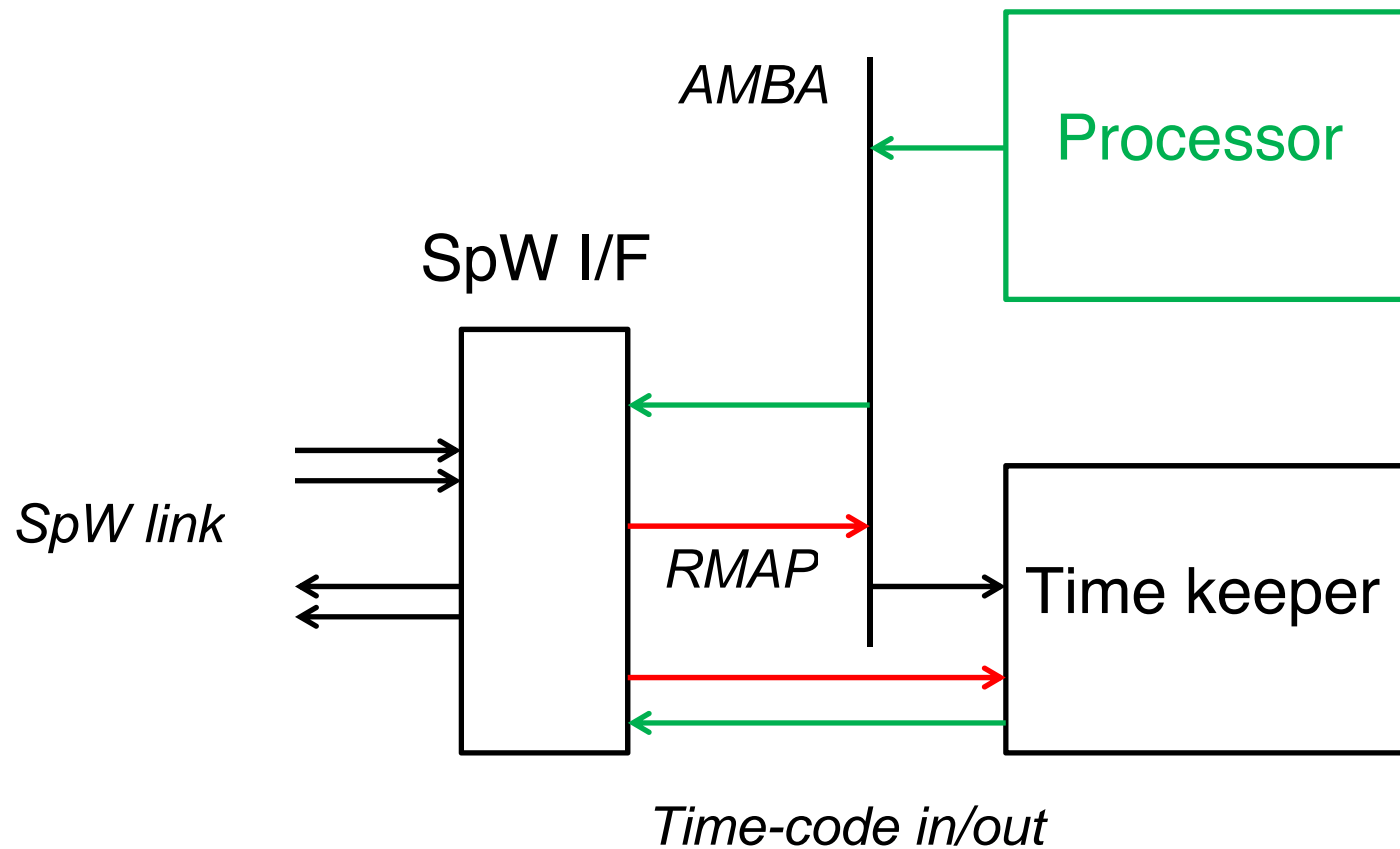
Draft standard: target implementation



Draft standard: initiator implementation



Draft standard: complete implementation



Time synchronization – accuracy

▼ Time-Code distribution suffers from:

– Latency:

time it takes to transfer a time-code from source to destination

– Jitter:

variation of the above time

▼ Latency, theoretical:

– Best case 14 bit periods

– Worst case 14 bit periods + synchronization

▼ Jitter, theoretical:

– Best case 10 bit periods

– Worst case 12 bit periods + synchronization

Time synchronization – accuracy

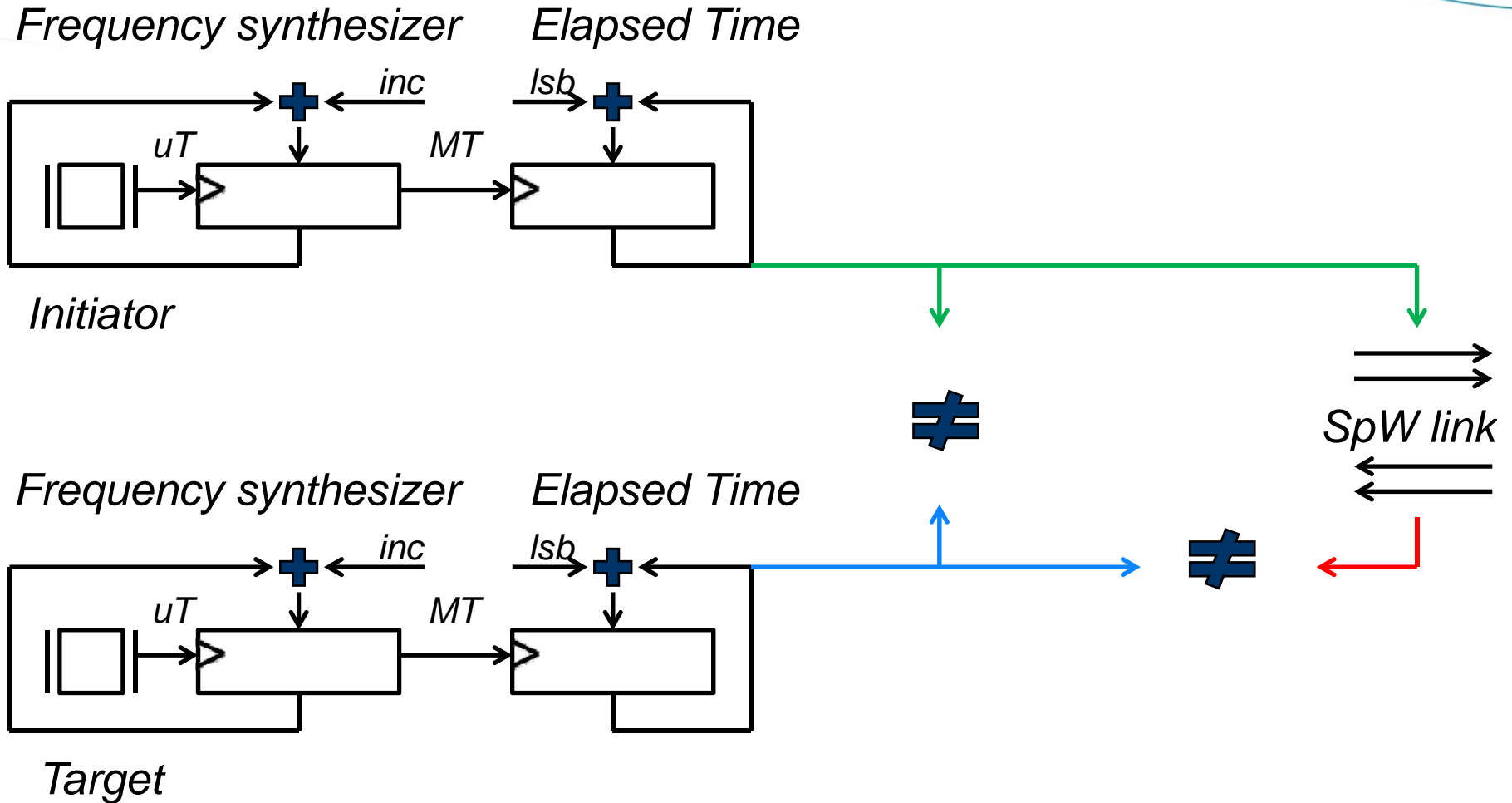
- ▼ **Latency, empirical:**
 - Design dependent
 - Varies with system frequency, transmitter/receiver frequency and actual bit rate
- ▼ **Jitter, empirical:**
 - Add two bit periods for quantization effects
- ▼ **For extremely high requirement applications:**
 - Use a separate synchronization signal!
- ▼ **For high requirement applications:**
 - There might be hope...

Time synchronization – improvement



- ▼ **Jitter reduction techniques based on statistical methods under investigation:**
 - Measure the delta between ideal (w.r.t. local time-keeper) and actual occurrence of a time-code arrival
 - Store delta with sign and build statistics
 - Calculate appropriate correction
 - Correct ideal time for next expected occurrence of time-code arrival
- ▼ **Method also corrects drift (or frequency wander)**
- ▼ **Does not affect standardization**
- ▼ **Work in progress ... come to the conference to hear more!**

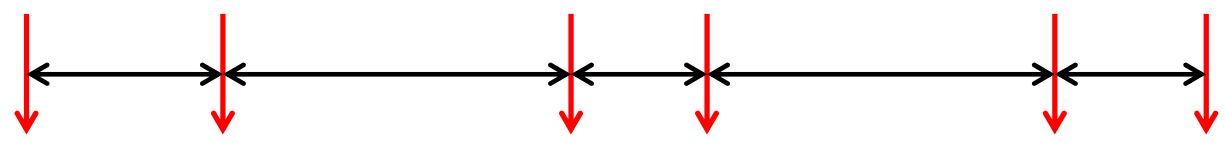
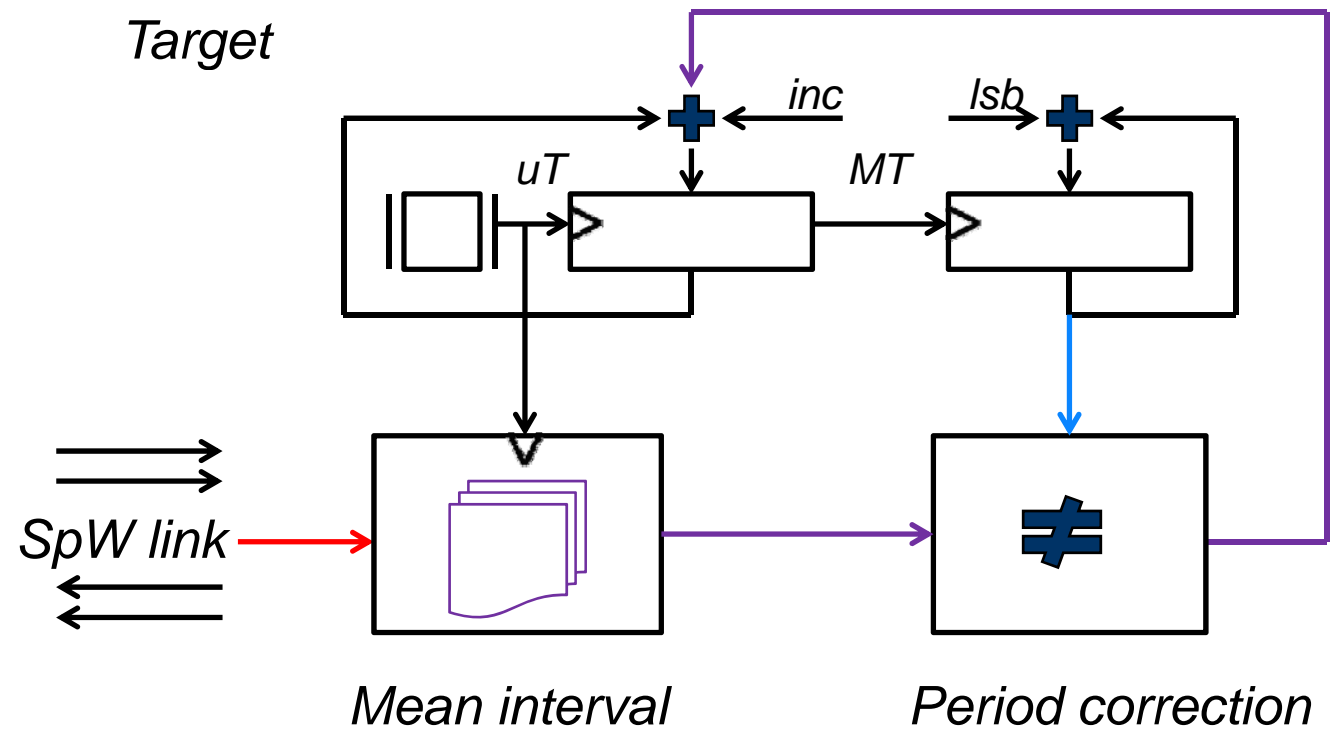
Problem formulation



Measure mean interval, correct period



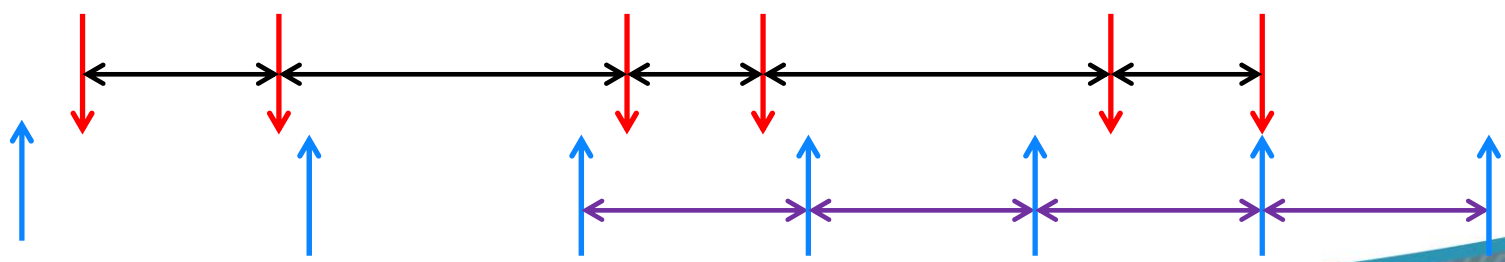
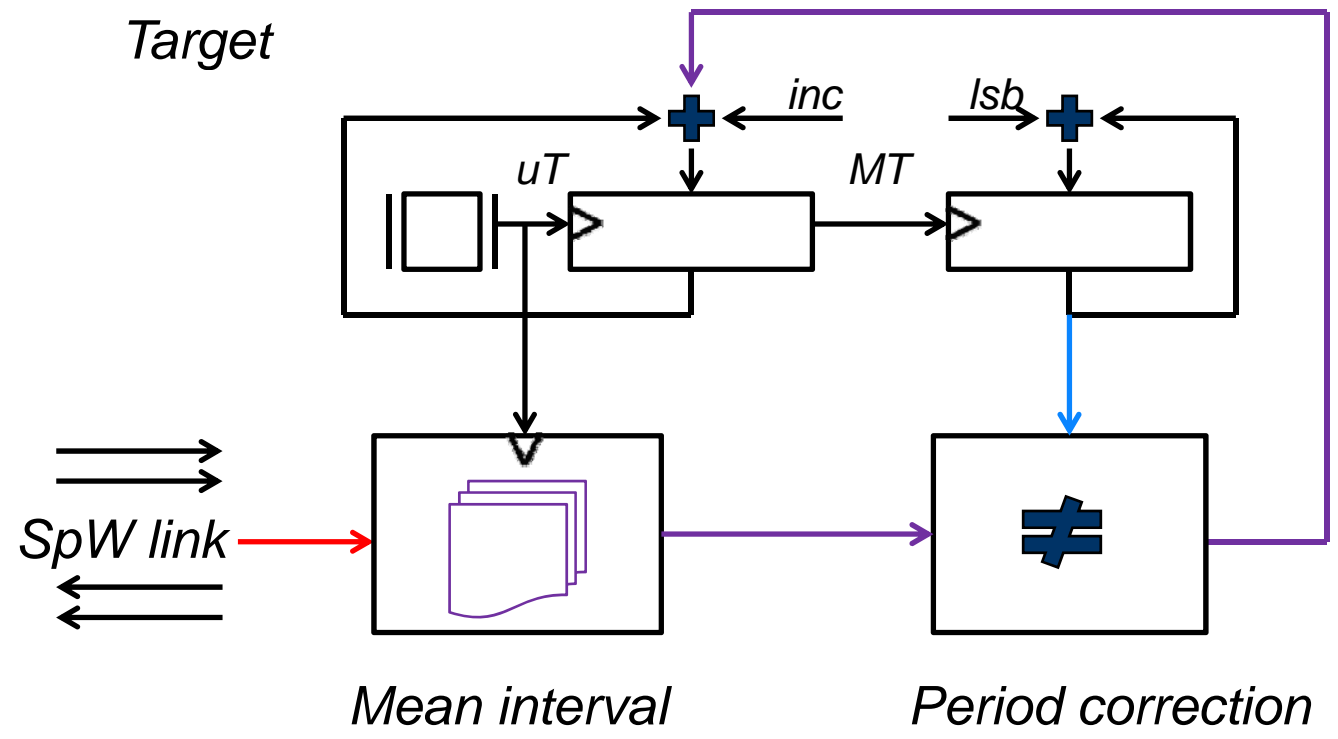
Frequency synthesizer Elapsed Time



Measure mean interval, correct period

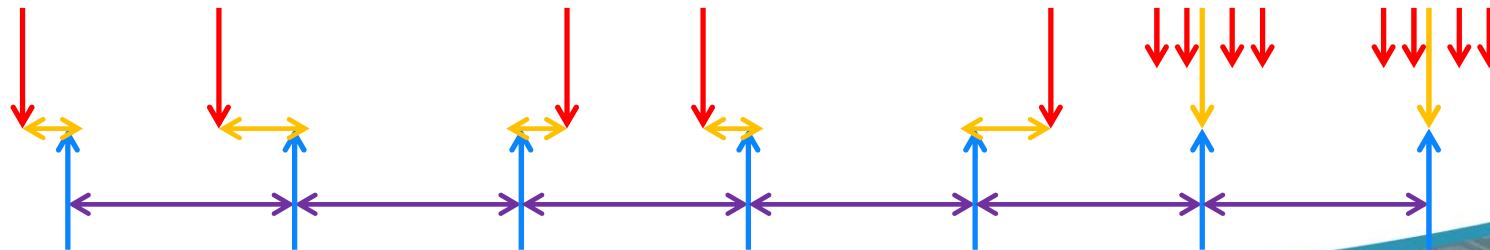
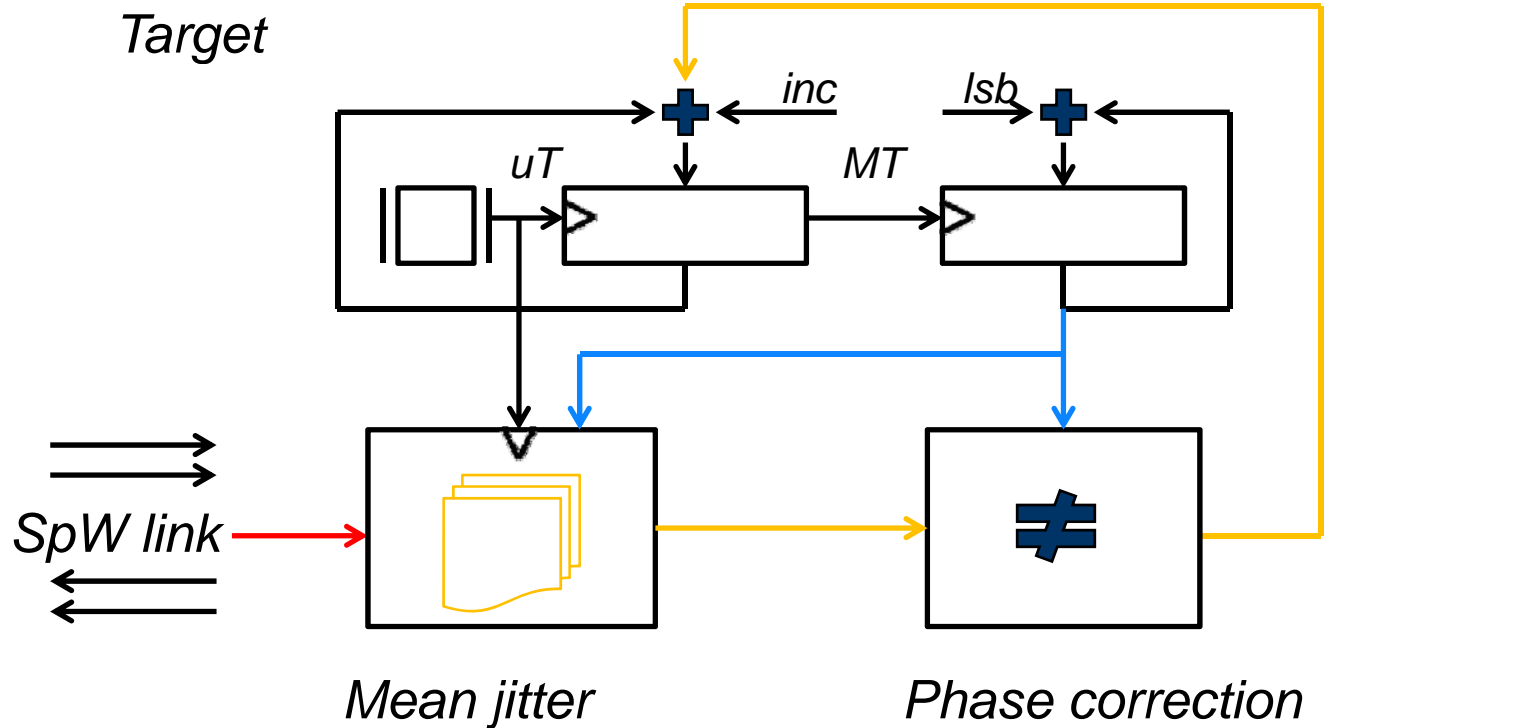


Frequency synthesizer Elapsed Time



Measure mean jitter, correct phase

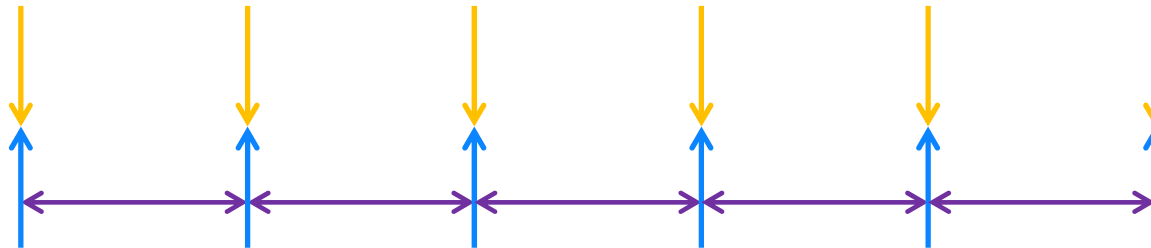
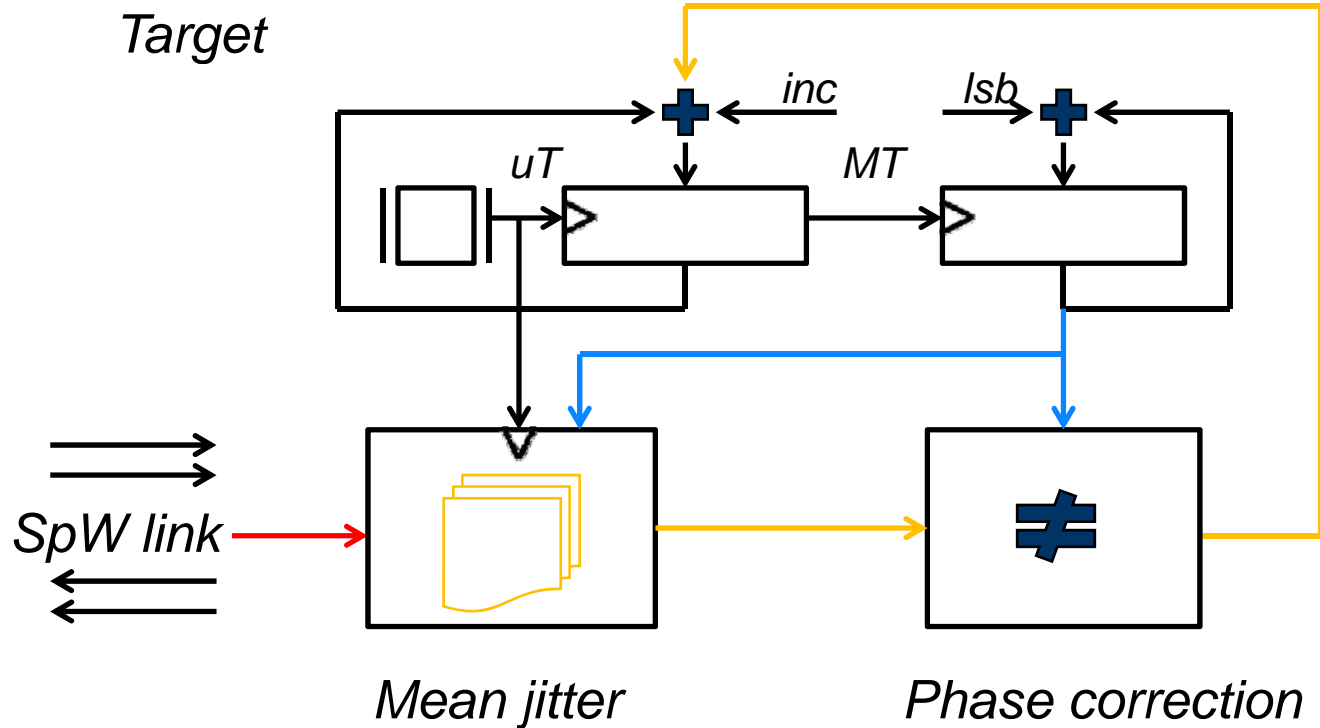
Frequency synthesizer Elapsed Time



Measure mean jitter, correct phase & latency



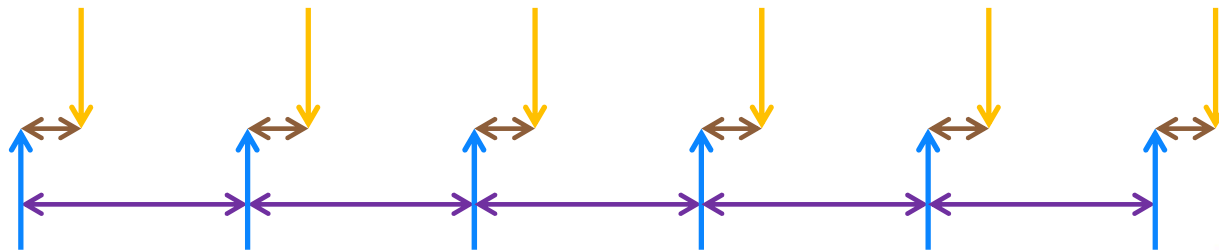
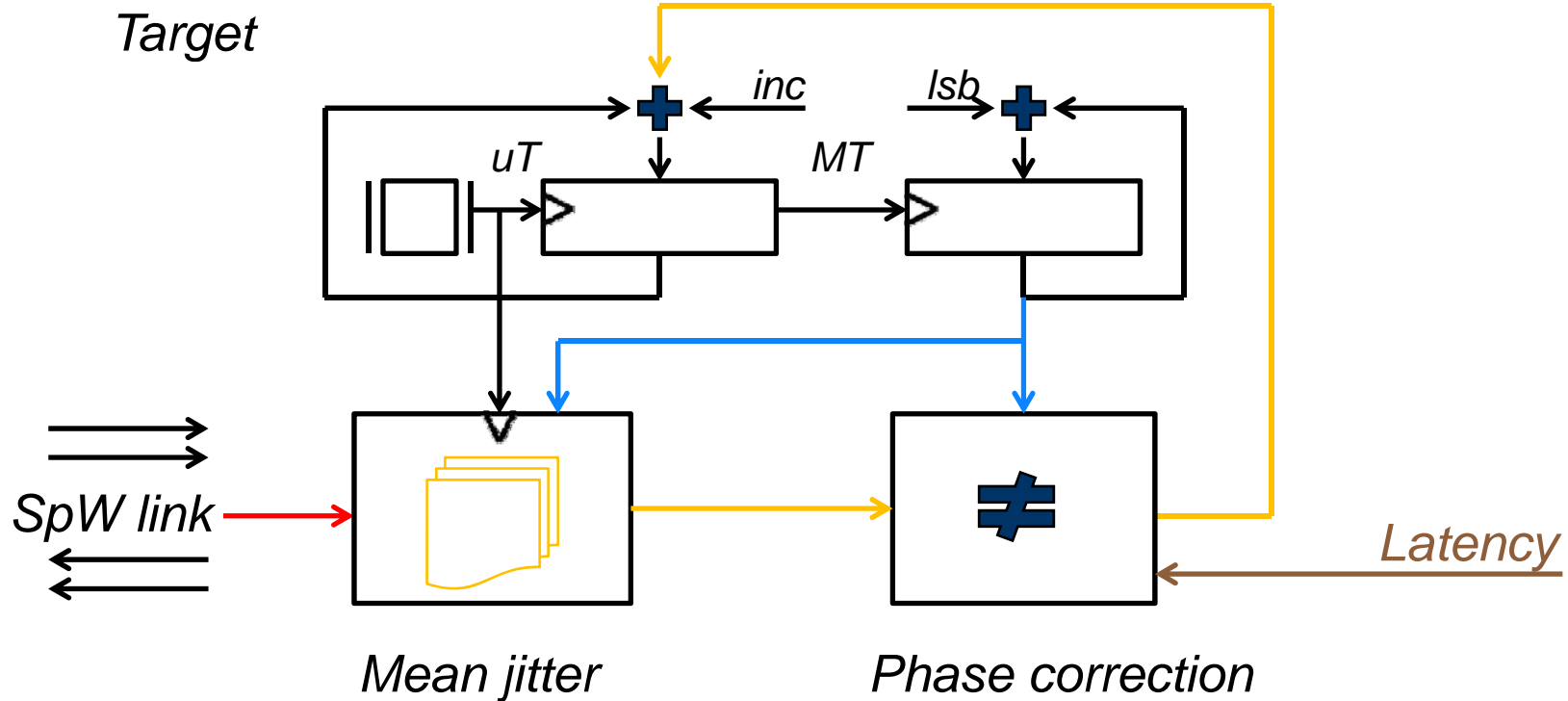
Frequency synthesizer Elapsed Time



Measure mean jitter, correct phase & latency

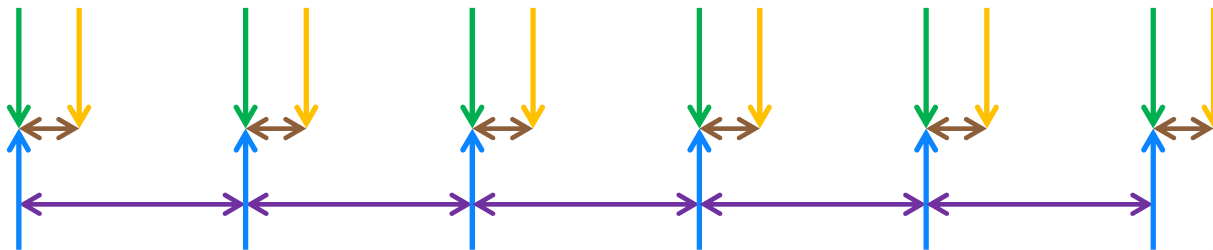
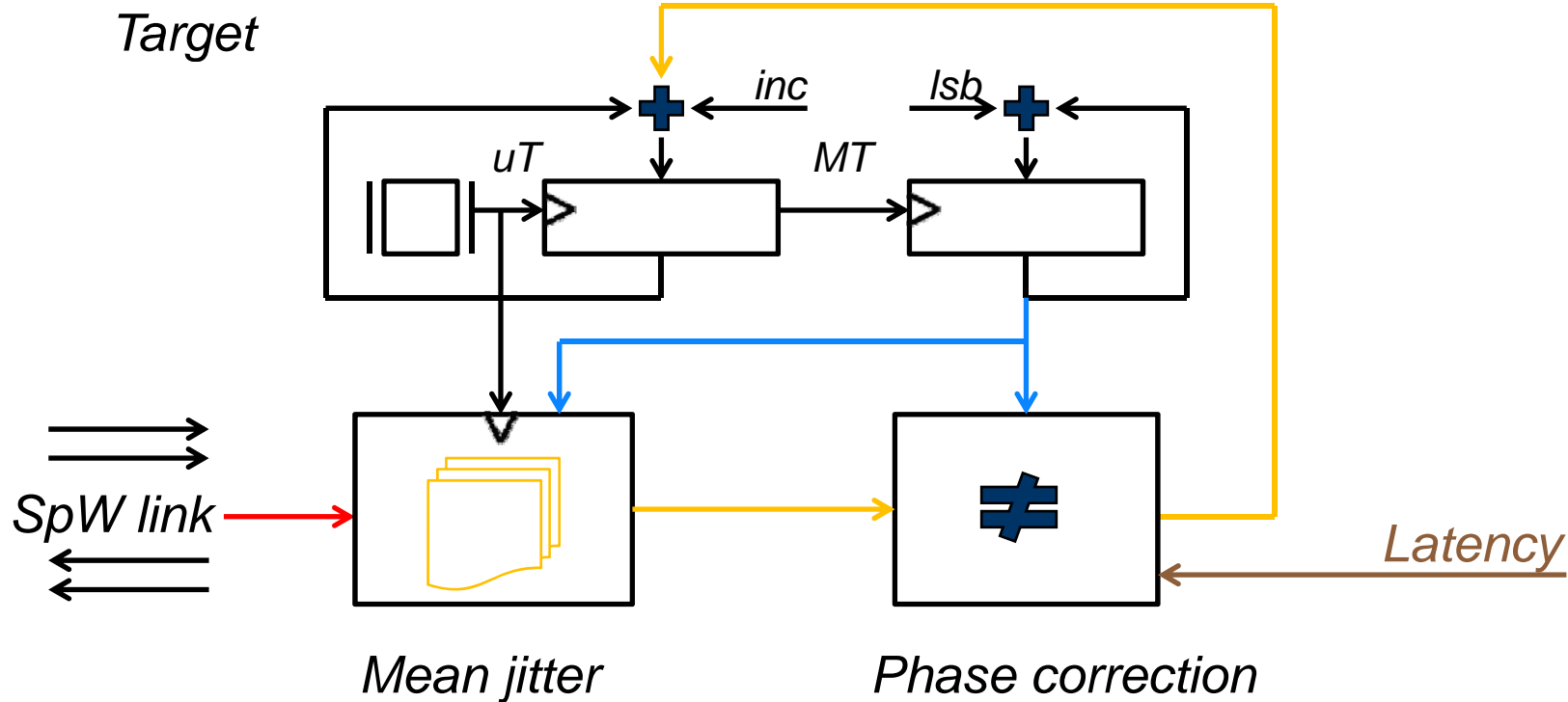


Frequency synthesizer Elapsed Time



Measure mean jitter, correct phase & latency

Frequency synthesizer Elapsed Time



Contact information



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