



SpaceWire-PnP: A Quick Refresher

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Agenda

- › Requirements and aims
- › SpaceWire-PnP services
- › Extensibility and capabilities

- › Known issues

SpaceWire-PnP Aims



- › Protocol aims
 - › Interoperability and reuse
 - › Standard mechanisms for standard features
 - › Support device/network discovery as required by SOIS
- › Document aims
 - › A complete solution
 - › A starting point for discussion

Perspective

- › PnP views the network like the SpaceWire standard
 - › Links
 - › Nodes
 - › Routers } Devices
- › No topology restrictions
- › Both nodes and routers have links
 - › Nodes have 1 or more links
 - › Routers have 2 or more links
- › Every device on the network has a port zero
 - › This is the target for PnP transactions

Levels of Support

> Managed Networks

- > Important role for system designer
- > Competition during discovery process removed by design
- > Competition for configuration of devices removed by design
- > Simplest case

Level 1

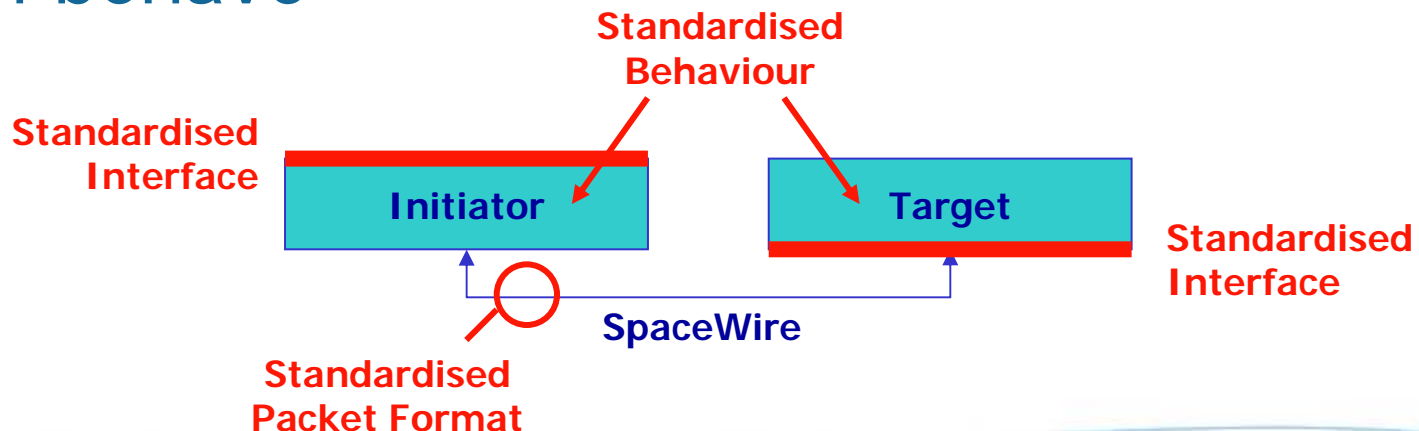
> Open Networks

- > Network handles all competition issues
- > Deals with networks where design is **not** known *a priori*
- > More flexible but more complicated

Level 2

What is Standardised?

- › A set of parameters on the target
 - › This is a standardised RMAP address space
- › An interface of primitives at the initiator
 - › Satisfying the requirements for SOIS
- › A description of how the initiator and target will both behave



Core Services

> Four core services defined

- | | |
|---|------------------------|
| > Device Identification | Basic discovery |
| > Read-only, constant fields | Satisfies SOIS |
| > A few, mirrored, read-only dynamic fields | |
| > Network Management | |

- | | |
|------------------------|---------------------------|
| > Link Configuration | Necessary for |
| > All devices | SpaceWire-specific |
| > Router Configuration | configuration |
| > Routers only | |

> Optionally, there is also a time-code source

SpaceWire-PnP Extensibility



- › SpaceWire-PnP is a convenient mechanism for detecting and configuring
- › Can it be used as a “gateway” to more functionality?
- › Devices can define their **capabilities**
 - › Identifiable feature set
 - › Supported by a SpaceWire-PnP service
 - › Parameters
 - › Primitives
 - › Permits identification and configuration of the capability

Capabilities

- › Device can provide a list of *capabilities*
- › Capabilities based on protocol ID
 - › A protocol which is supported
 - › Optionally “transported” over another protocol
 - › Supports nesting of “transports”
- › Examples
 - › CPTP over SpaceWire-(R)T
 - › A standardised address space “transported” over RMAP

Describing RMAP Address Spaces



- › SpaceWire-PnP document proposes a method for describing RMAP address spaces
- › Capability services allow the description of:
 - › Memory regions which exist to receive data: **data sinks** (e.g. actuators)
 - › Memory regions which permit access to generated data: **data sources** (e.g. sensors)
- › Also permits non-trivial access mechanisms
 - › Delayed response reads and writes
 - › Initiated reads and writes

Summarising SpaceWire-PnP



- › Protocol utilising RMAP
- › UoD document available: SpaceWire-PnP v2.1
 - › Since February 2010
- › Defines
 - › Target parameters
 - › Initiator primitives (service interface)
 - › Behaviours (algorithms) where necessary
- › Simple
- › Does not require extra feature support
- › Flexible and extensible
 - › Can use capability services to extend support

Where next?

- › Feedback on the document from the community
 - › Just level 1 (?)
- › Turn feedback into proposed revisions

- › Bread-boarding/prototyping
 - › Already some work done by SciSys, Aeroflex Gaisler and others

Known Issues (1/3)

- › Need for clarification and further investigation
 - › Capabilities
 - › All of level 2

- › Points added pending changes/clarifications to SpaceWire standard
 - › Time-code sources
 - › Interrupt handling

Known Issues (2/3)

- › Standard way to handle not-implemented parameters/fields
 - › Not clear at the moment
- › Defined way to handle vendor-specific additions

- › What about “dead space” in the memory map
 - › Is it safe to read and ignore this?
 - › Should there always be no side-effects on read?
 - › This also relates to the ability to retry

Known Issues (3/3)

- › Issues with particular fields, e.g.
 - › Mirrored fields
 - › Region field
 - › Port types
 - › Link errors
 - › Link state ... and more
- › Terminology
 - › Links, ports, nodes, routers, services
 - › Needs to align with updates to standard and to SOIS