The background features a large, stylized logo for 'T-Engine'. The 'T' is a thick, red horizontal bar. The 'E' is a large, orange, rounded shape with a red outline. The background is a gradient from red at the top to orange at the bottom.

T-Engine: An Open Platform for Real-Time Embedded System Design

Shinsuke Kobayashi

University of Tokyo

YRP Ubiquitous Networking Lab.

Embedded System

Increasing complexity of application

- Growing software size is a problem.

HIGH design cost while a SHORT life cycle

- Improvement of design cost is required.



Concept of T-Engine

Common design platform

- The common platform does not exist in embedded system design.

Platform based design

- The cost of design can be improved by using the common platform.
- Distribution of software on the platform to reduce the cost of software development.

Technology Goal

Improvement of the following factors in embedded system design by the standardization of architecture and OS

- Reusability
- Productivity
- Maintainability

➡ “Distribution of middleware”

Realization of interoperability by using HW/SW design platform

The image features a large, stylized logo on the left side, consisting of a red circle containing the letters 'T' and 'E' in a bold, sans-serif font. The 'T' is positioned above the 'E'. The background is a gradient of red and orange. A thin yellow horizontal line is located near the top of the image. The text 'T-Engine' is centered in the middle of the image in a white, bold, sans-serif font with a black outline. At the bottom of the image, the text 'T-Engine' is repeated in a lighter, semi-transparent font.

T-Engine

T-Engine

T-Engine

Open standard

- Open license for embedded systems

Commercial-Off-The-Shelf (COTS)

- Cost effective

Chip-free architecture

- Software is isolated from hardware implementation by the layer structure architecture.

T-Engine Series

Development platform for embedded system

- Standard T-Engine
- μ T-Engine (micro)

Execution platform for ubiquitous computing

- nT-Engine (nano)
- pT-Engine (pico)

T-Engine Lineup



T-Engine



μ T-Engine



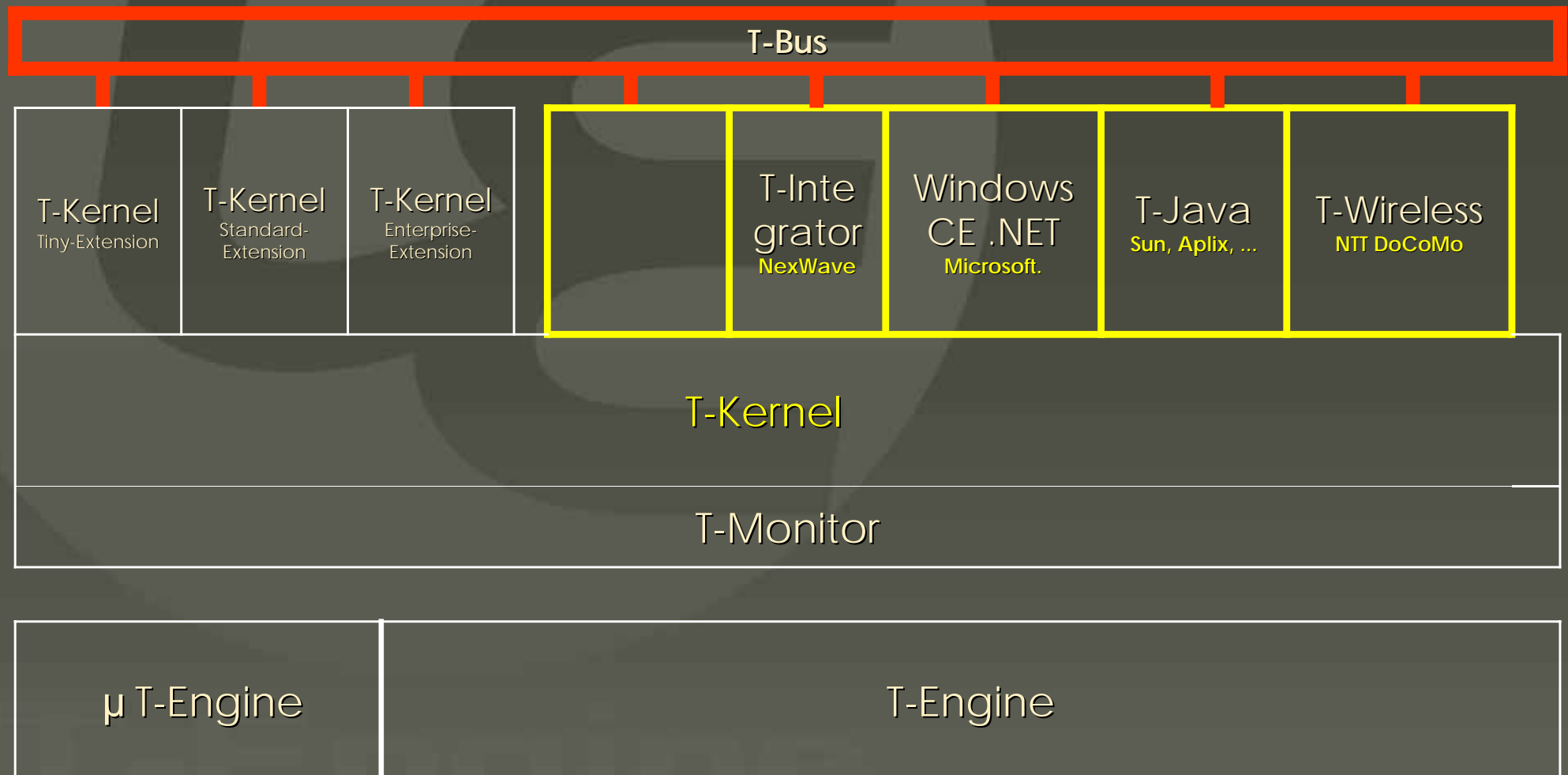
nT-Engine



pT-Engine



T-Engine Software Architecture





T-Engine Boards (1)

Model	h101	d301	n101	n301M	y101	f301
Vendor	Renesas Technology Corp. & Hitachi ULSI Systems Co. Ltd.	Renesas Technology Corp.	NEC Corporation	NEC Corporation	Yokogawa Digital Computer Corporation	FUJITSU LIMITED & Yokogawa Digital Computer Corporation
Specification	Standard T-Engine	μT-Engine	Standard T-Engine	μT-Engine	Standard T-Engine	μT-Engine
CPU	SH7727 (SH3-DSP)	M32104 (M32R)	VR5500-400 (MIPS)	VR4131-200 (MIPS)	ARM720T (ARM)	MB93403 (FR-V)
Clock	96MHz	216MHz	400MHz	200MHz	72MHz	266MHz
RAM	32MB	16MB	64MB	32MB	32MB	64MB
Flash	8MB	4MB	16MB	16MB	8MB	16MB
Release Time	2002/07	2002/09	2002/11	2002/11	2002/12	2003/06



T-Engine Boards (2)

Model	y102	h102	h301	y103	t101
Vendor	Yokogawa Digital Computer Corporation	Renesas Technology Corp. & Hitachi ULSI Systems Co. Ltd.	Renesas Technology Corp. & Hitachi ULSI Systems Co. Ltd.	Yokogawa Digital Computer Corporation	TOSHIBA CORPORATION
Specification	Standard T-Engine	Standard T-Engine	μT-Engine	Standard T-Engine	Standard T-Engine
CPU	MC9328MX1 (ARM9 core) (Motorolla)	SH7751R (SH4)	SH7145 (SH2)	ML7101 (ARM9 core) (OKI)	TX4956 (MIPS4)
Clock	200MHz	240MHz	50MHz	TBD	400MHz
RAM	64MB (SDRAM)	64MB (SDRAM)	1MB (SRAM)	TBD	128MB (SDRAM)
Flash	16MB	8MB	1MB	TBD	16MB
Release Time	2004/04E	2003/05E	TBD	TBD	2004/5E

The logo features a large, stylized 'T' and 'E' in a bold, sans-serif font. The 'T' is positioned to the left of the 'E', and they are both rendered in a gradient of red and orange. The letters are set against a circular background that also has a red-to-orange gradient. The overall design is clean and modern.

T-Engine

T-Kernel

T-Engine

T-Kernel

Real-time OS for embedded systems

Open standard

- The infrastructure for embedded system design

Not only specification but also source code

- Distribution of software by T-Engine Forum

Objects of T-Kernel

Task

Synchronization, Communication

- Semaphore, Event flag, and Mailbox

Extended synchronization, Communication

- Mutex, Message buffer, and Rendezvous port

Memory pool manager

- Fixed/Variable size memory pool

Time manager

- Cyclic handler, and Alarm handler

Real-time

Real-time

- The time constraints to execute tasks are kept.

Real-time application

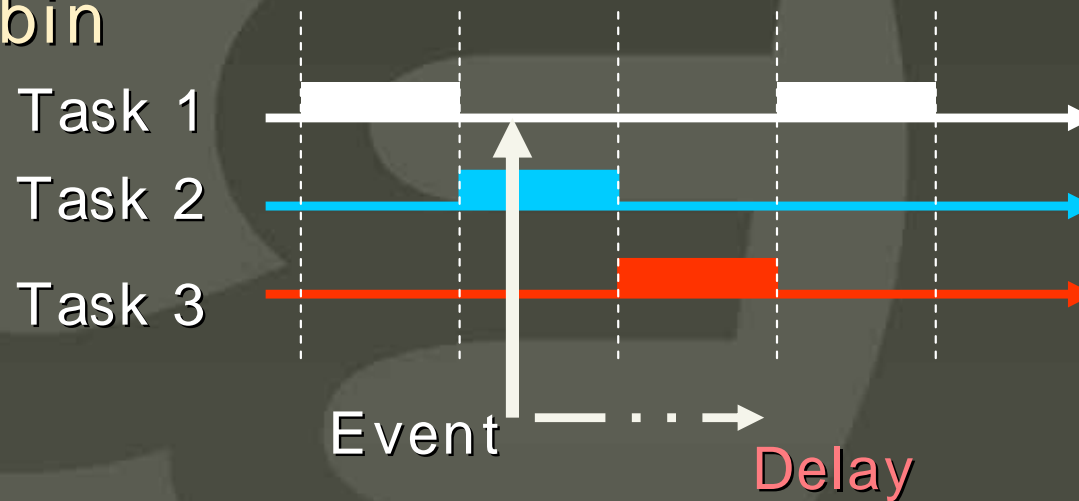
- Real-time execution required.
- Ex. Engine control, Attitude control ...

Real-time OS

- The function to keep real-time execution
- High speed context switching and task switching
- Priority-based scheduling

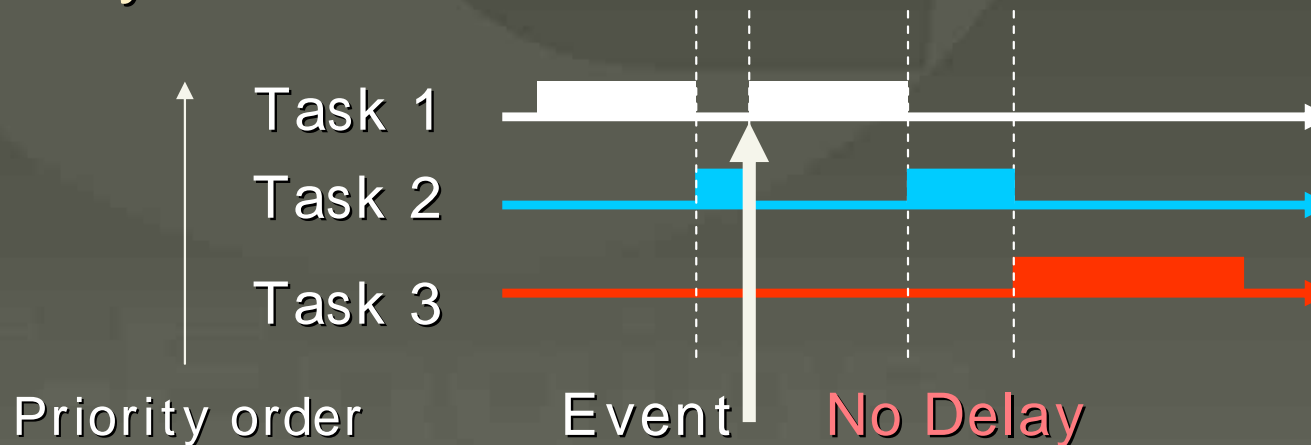
Priority-Based Scheduling vs. Round Robin Scheduling

Round Robin



Unix-based OS
(Linux, BSD ...)

Priority-Based



T-Kernel

Why Can T-Kernel Be Used In Critical Applications?

High performance of real-time execution

- Several micro-seconds for context switching

High reliability of source code

Safe intellectual property

- The other's (dangerous) codes are not included.

Open multi-vendor

- Independent from a particular vendor

Community

- Many engineers, and education programs

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Design Reuse Framework

T-Engine

Design Method Using T-Engine

Rapid prototyping

- T-Engine can be used as a prototype board.
- A target system can be evaluated by designer in early phase of design.

Design reuse

- A lot of middleware is provided by T-Engine platform.
- The cost of design and test is reduced by the design reuse.

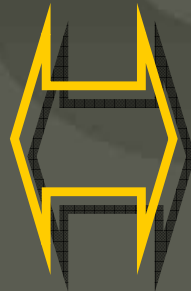
Middleware Distribution

Middleware distribution framework

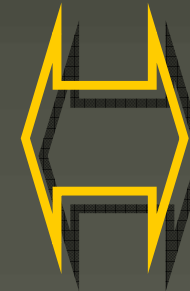
- Device drivers can be easily designed due to that hardware, and especially interfaces are standardized.
- Porting is easy because each T-Engine has the same interfaces.



Hitachi h101
(SH)



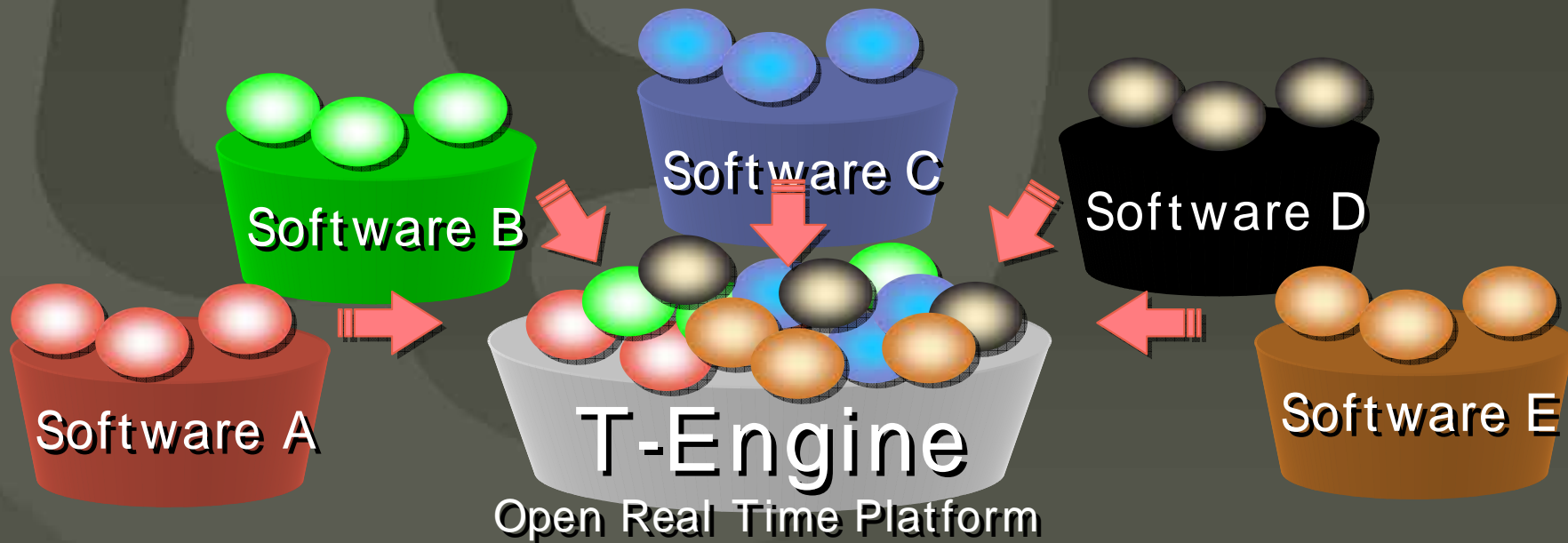
NEC n101
(MIPS)



YDC y101
(ARM)

Software Design Reuse

Common platform for embedded software reuse



The productivity of design can be improved by reusing software design

Middleware Examples : Ported Extensions

T-Wireless (NTT DoCoMo, Inc.)

- 3G Mobile Communication Middleware that works on T-Kernel

T-Java (Sun Microsystems Inc, Aplix Corporation)

- Java Execution Environment for T-Kernel

T-Integrator (NexWave Solution)

- Middleware for Consumer Electronics by NexWave

Windows CE .NET (Microsoft Corporation)

- Windows CE .NET for T-Kernel

Conclusion

T-Engine

- Open standard platform for embedded system design

T-Kernel

- Well-defined real-time OS for embedded system
- High performance of real-time execution



T-Engine

T-Engine Forum

T-Engine Forum

<http://www.t-engine.org>